

A photograph of the iconic clock tower at Vanderbilt University, a tall brick structure with two clock faces, set against a backdrop of trees with autumn foliage. The image is partially obscured by a white semi-transparent overlay on the left side where the text is located.

Open Source Software and the Community

Yu Huang

Vanderbilt University

yu.huang@vanderbilt.edu

What is open source?

- Open source software (OSS)
 - Software with source code that anyone can inspect, modify, and enhance.
- "Closed source" software
 - Only the person, team, or organization who created it—and maintains exclusive control over it—can modify.
- OSS examples
 - Linux
 - LibreOffice
 - Mozilla Firefox
 - ...



What is open source?

- Promotes free distribution and access to a product design or ideas and implementation details

Open -> Collaboration is Open

Source -> Source is freely available

- Is open source software **free**?
 - Not really... Free here means "freedom", not in price
 - "Free" speech, not "free" beer
 - Most of them are, some do not qualify as free licenses (e.g., Open Watcom)
 - As far as we know, all existing released free software source code would qualify as open source. Nearly all open source software is free software, but there are exceptions.

Official Definition of Open Source Software

- Open source doesn't just mean access to the source code. The distribution terms of open-source software must comply with the following criteria:
 1. Free Redistribution
 - The license shall not restrict any party from selling or giving away the software as a component of an aggregate software distribution containing programs from several different sources. The license shall not require a royalty or other fee for such sale.
 2. Source Code
 - The program must include source code, and must allow distribution in source code as well as compiled form.
 3. Derived Works
 - The license must allow modifications and derived works, and must allow them to be distributed under the same terms as the license of the original software.

<https://opensource.org/osd>

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4. Integrity of the Author's Source code

The license may restrict source-code from being distributed in modified form *only* if the license allows the distribution of "patch files" with the source code for the purpose of modifying the program at build time.

5. No Discrimination Against Persons or Groups

6. No Discrimination Against Fields of Endeavor

7. Distribution of License

The rights attached to the program must apply to all to whom the program is redistributed without the need for execution of an additional license by those parties.

8. License Must Not Be Specific to a Product

9. License Must Not Restrict Other Software

10. License Must Be Technology-Neutral

Open Source License Models

- Three popular open source licenses
 - Apache License
 - BSD license
 - Most common: MIT license

Open Source Software History

- 1950s and 1960s
 - Software and compilers were delivered as a part of hardware purchases without separate fees
 - Source code was generally distributed with the software, providing the ability to fix bugs or add new functionality
 - Many of the modifications developed by universities were openly shared
- 1970s
 - “Unbundling” of software from hardware [IBM]
- 1980s
 - Richard Stallman, formerly a programmer at the MIT AI Lab launched *the GNU project*
 - Computer Science Research Group (CSRG) of UC Berkeley working on *BSD UNIX system*

Open Source Software History

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 - In Finland, Linus Torvalds, a student of computer science was implemented and released the first version of *Linux kernel*
 - *GNU/Linux*
 - GNU is an operating system designed as a replacement for UNIX with many software programs; Linux is the Linux kernel. GNU/Linux refers to the system as a whole which is basically the GNU system, with Linux added.
 - 386BSD (Jolix)
 - Unix-like OS based on BSD (already discontinued)
 - BSD based OS: NetBSD, FreeBSD, OpenBSD

Open Source Software History

- 1990s
 - GNU/Linux distributions: Slackware, Debian, Red Hat, Suse, Mandrake...
 - Apache (web server)
 - Perl
 - GNOME and KDE (desktop environment)
 - Mozilla (funded by Netscape to build a web browser)
 - Open Source Initiative (OSI)
 - a non-profit corporation whose goal is to **promote the use of open source software in the commercial world**. To accomplish this goal, OSI maintains and promotes the Open Source Definition and offers the OSI Certified Open Source Software Certification Mark and Program

Open Source Projects

- Linux



Open Source Projects

- Linux
- Apache
 - Developed and maintained by an open community of developers under the auspice of the Apache Software Foundation
 - The most popular web server on the internet since 1996

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 - Developed and maintained by an open community of developers under the auspice of the Apache Software Foundation
 - The most popular web server on the internet since 1996
- MySQL
 - 1994: development starts
 - Most popular open source database
 - Used by Meta and Wikipedia, etc.

Open Source Projects

- PHP
 - A programming language designed for web development
 - “Personal Home Page” -> “Hypertext Preprocessor”
- Wordpress
 - Most popular blogging system
- VLC player
- Notepad++
- Ubuntu
- Android
 - A mobile OS based on Linux kernel, currently developed by Google
 - Source code is released by Google under open source licenses



Open Source Projects

- GIMP
 - GNU Image Manipulation Program
 - Free and open source graphics editor
- LaTeX
 - A document preparation system for high quality typesetting (is also a PL)
- Arduino
 - Open source **hardware!!**



Open Source Platforms

Open Source Platforms

- Internet-based source code hosting facilities to support OSS development
 - GitHub
 - SourceForge
 - GitLab
 - Bitbucket
 - ...



| Name | Developer | Initial release | Free server? | Free client? | Associated collaborative development environment | Notes |
|------------------------------|---|------------------------|---------------------------------------|--------------------------------------|---|--|
| Assembla | Assembla, Inc | 2005 | No | Unknown | Unknown | |
| Azure DevOps Services | Microsoft | 2012 ^[1] | No | No | Azure DevOps Services Microsoft Visual Studio | Most features are free for open source projects or teams of 5 members or less ^[2] |
| Bitbucket | Atlassian | 2008 | No | No | Atlassian BitBucket Server, JIRA and Confluence | Denies service to Cuba, Iran, North Korea, Sudan, Syria ^[3] |
| Buddy | Buddy, LLC. | 2015 | No | No | Unknown | Cloud version free for 1 project with no limit on size. Self-hosted version free up to 10 users with Fair Source license ^[4] applied. |
| CloudForge | CollabNet | 2012 | No | Unknown | Unknown | |
| Gitea | Gitea organization (open source community) ^[5] | 2016-12 ^[6] | Yes | Yes | Gitea | Gitea is an open-source software tool funded on Open Collective that is designed for self-hosting, but also provides a free first-party instance. |
| GForge | The GForge Group, Inc. ^[7] | 2006 | Partial | Yes | Cloud version – free up to 5 users. On-premises version – free up to 5 users. | GForge is free for open source projects. |
| GitHub | Microsoft/GitHub, Inc | 2008-04 | No | No | Unknown | Denies service to Crimea, North Korea, Sudan, Syria ^[8] List of government takedown requests |
| GitLab | GitLab Inc. | 2011-09 ^[9] | Partial ^[10] | Yes ^[11] | GitLab FOSS – free software GitLab Enterprise Edition (EE) – proprietary | Denies service to Crimea, Cuba, Iran, North Korea, Sudan, Syria ^[12] |
| GNU Savannah | Free Software Foundation | 2001-01 | Yes | Yes | Savane | For use by projects with GPL compatible licenses, subject to staff approval. Code access review. ^[13] |
| Helix TeamHub | Perforce Software | 1995 | No | No | Cloud version – free up to 5 users. On-premises version requires a license. | Free cloud version has no limits on projects within 5gb storage limit. On-premises version has DevOps pipeline technology and free replicas. |
| Launchpad | Canonical | 2004 | Yes | No | Launchpad | Supports Bazaar and Git for version-controlled repository hosting. ^{[14][15]} |
| OSDN | OSDN K.K. | 2002–04 | Unknown | Yes | Unknown | For open-source projects only. ^[16] Ad-supported . |
| Ourproject.org | Comunes Collective | 2002 | Yes | Yes | FusionForge | For free software , free culture and free content projects. |
| OW2 | OW2 | 2008 | No | No | GitLab | Oriented on middleware technology. |
| Phabricator | Phacility, Inc | 2010 | Yes | Yes | Phabricator | End of life. ^[17] |
| SEUL | Unknown | 1997-05 | Unknown | No | Unknown | |
| SourceForge | BizX LLC | 1999-11 | Yes ^{[18][19]} | Yes | Apache Allura | For use by open-source projects. ^[20] Ad-supported . Subject to American export restrictions , so denies service to Cuba, Iran, North Korea, Sudan, Syria. ^[21] |
| Name | Manager | Established | Server side: all free software | Client side: all-free JS code | Developed or used CDE | Notes |

| Name | Code review | Bug tracking | Web hosting | Wiki | Translation system | Shell server | Mailing list | Forum | Personal repository | Private repository | Announce | Build system | Team | Release binaries | Self-hosting |
|------------------------------|---------------------|------------------------|---------------------|-------------|---------------------------|---------------------|---------------------|--------------------|----------------------------|---------------------------|-----------------|---|-------------|-------------------------|---|
| Assembla | Yes ^[22] | Yes | Yes | Yes | Yes | No | No | No | Yes | Yes ^[23] | Yes | Yes | Yes | Unknown | Commercially ^[24] |
| Azure DevOps Services | Yes | Yes | Yes | Yes | No | No | Yes | Yes | Yes | Yes | Yes | Yes | Yes | Yes | Commercially (Azure DevOps Server) |
| Bitbucket | Yes ^[25] | Yes ^[a] | Yes ^[26] | Yes | No | No | No | No | Yes | Yes ^[b] | No | Yes ^[27] | Yes | No ^[28] | Commercially (Bitbucket Server formerly Stash) ^[c] |
| Buddy | Yes | Yes | No | No | No | No | Yes | Yes | Yes | Yes | Yes | Yes ^[d] | Yes | Yes | Yes |
| CloudForge | Unknown | Yes | Yes | Yes | No | No | No | No | Unknown | Unknown | Unknown | Unknown | Unknown | Unknown | No |
| GForge | Yes | Yes | Yes | Yes | Yes | No | Yes | Yes | Yes | Yes | Yes | Yes | Yes | Yes | Yes |
| Gitea | Yes | Yes | No | Yes | No | No | No | No | Yes | Yes | Unknown | 3rd-party (e.g. Travis CI, Appveyor and others) ^[29] | Yes | Yes | Yes |
| GitHub | Yes ^[30] | Yes ^{[31][e]} | Yes ^[32] | Yes | No | No | No | No | Yes | Yes | Yes | Yes ^[33] | Yes | Yes | Commercially (GitHub Enterprise) |
| GitLab | Yes ^[34] | Yes | Yes ^[35] | Yes | No | No | No | No | Yes | Yes | Yes | Yes ^[36] | Yes | Yes ^[37] | Yes ^[f] |
| GNU Savannah | Yes ^[38] | Yes | Yes | No | No | Yes | Yes | No ^[39] | No | No | Yes | No | Yes | Unknown | Yes |
| Helix TeamHub | Yes ^[40] | Yes | No | Yes | No | No | Yes | Yes | Yes | Yes | No | Yes, with hooks. Jenkins, TeamCity, etc. | No | Yes | Yes |
| Kallithea | Yes | No | Yes | No | No | Unknown | No | No | Yes | Yes | No | No | Yes | Yes | Yes |
| Launchpad | Yes | Yes | No | No | Yes | No | Yes | No | Yes | Yes ^[g] | Yes | Yes ^[h] | Yes | Unknown | Yes |
| OSDN | Yes | Yes | Yes | Yes | No | Yes | Yes | Yes | Yes | No | Yes | No | Yes | Yes | No |
| Ourproject.org | Unknown | Yes | Yes | Yes | No | Unknown | Yes | Yes | Unknown | Unknown | Unknown | Unknown | Unknown | Unknown | Yes |
| Phabricator | Yes | Yes | Yes | Yes | Unknown | Yes | Unknown | Yes | Unknown | Unknown | Unknown | Unknown | Unknown | Unknown | Yes |
| RhodeCode | Yes | No | Yes | No | No | Unknown | No | No | Yes | Yes | Yes | No | Yes | Yes | Yes |
| SourceForge | Yes | Yes | Yes | Yes | No | Yes | Yes | Yes | Yes | Yes ^[i] | Yes | No | Yes | Yes | Yes |
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https://en.wikipedia.org/wiki/Comparison_of_source-code-hosting_facilities

Research on OSS

- Program analysis, testing, debugging analysis
- Unique for OSS
 - Commit history (CI/CD)
 - Issue recommendation
 - Sustainability
 - Diversity
 - Gender biases
 - **Social good community: OSS for Social Good (OSS4SG)**

Motivation

- Social Good projects are under-explored, but very important to OSS community, on broadening participation in OSS and solving societal issues

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REFUGE restrooms

Providing safe restroom access to transgender, intersex, and gender nonconforming individuals.

REFUGE is an effort to fill the void left by the now-defunct Safe2Pee website. It provides a free resource to trans* and queer individuals in need of gender neutral and other safe restrooms.

This project is open source. Feel free to contribute. We could use the help.

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REFUGE

Providing safe restr

REFUGE is an effor

queer individuals in

This project is open

Little Window

Little window is a clever little cat chatbot that directs women to the information they are looking for as quickly as possible. Think of it like google search on turbo for all of Chayn's resources and those provided by our friends too. We want to drastically reduce the time women take to search for information which in many cases can save lives.

Currently in active development build passing

Little Window



I'm still learning how to do this. Tell the Chayn team what you think. How would you rate me (1 (not helpful) to 5 (very helpful))?

5

How can I improve?

provide more informatiøn on h | Submit

ans* and

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CommCare HQ

CommCare HQ is a server-side tool to help manage community health workers. It seamlessly integrates with CommCare J2ME, Android, and Web Apps as well as providing generic domain management and form data-collection functionality.

Key Components

- CommCare application builder
- OpenRosa compliant XForms designer
- SMS integration
- Domain/user/mobile worker management
- XForms data collection
- Case management
- Over-the-air (ota) restore of user and cases
- Integrated web and email reporting



Digital Solutions for COVID-19 Response

Motivation

- Social Good projects are under-explored, but very important to OSS community, on broadening participation in OSS and solving societal issues
 - A greater “social good”
 - Increased interest
 - Lack of support



https://socialimpact.github.com/assets/images/GitHub_tCF_OSSInSocialSector_FINAL_updated.pdf

Motivation

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 - A greater “social good”
 - Increased interest
 - Lack of support
- *“Help one, help all”*



https://socialimpact.github.com/assets/images/GitHub_tCF_OSSInSocialSector_FINAL_updated.pdf

Challenges

- No unified definition of “*Social Good*” in OSS
 - AI for Social Good (AI4SG)
 - “*Appropriate moral choices in AI and machine learning models*”

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 - “*Appropriate moral choices in AI and machine learning models*”
- Sources for projects
 - No labels or clear categorizations
 - No official platform

Challenges

- No unified definition of “*Social Good*” in OSS
 - AI for Social Good
 - “*Appropriate moral choices in AI and machine learning models*”
- Sources for projects
 - No labels or clear categorizations
 - No official platform
- No previous studies on “*Social Good*” in OSS from developers’ perspectives
 - *We introduce the notion: **Open Source for Social Good (OSS4SG)***

High-level Question

- **How to characterize the OSS4SG community? How can we support them?**



Research Questions

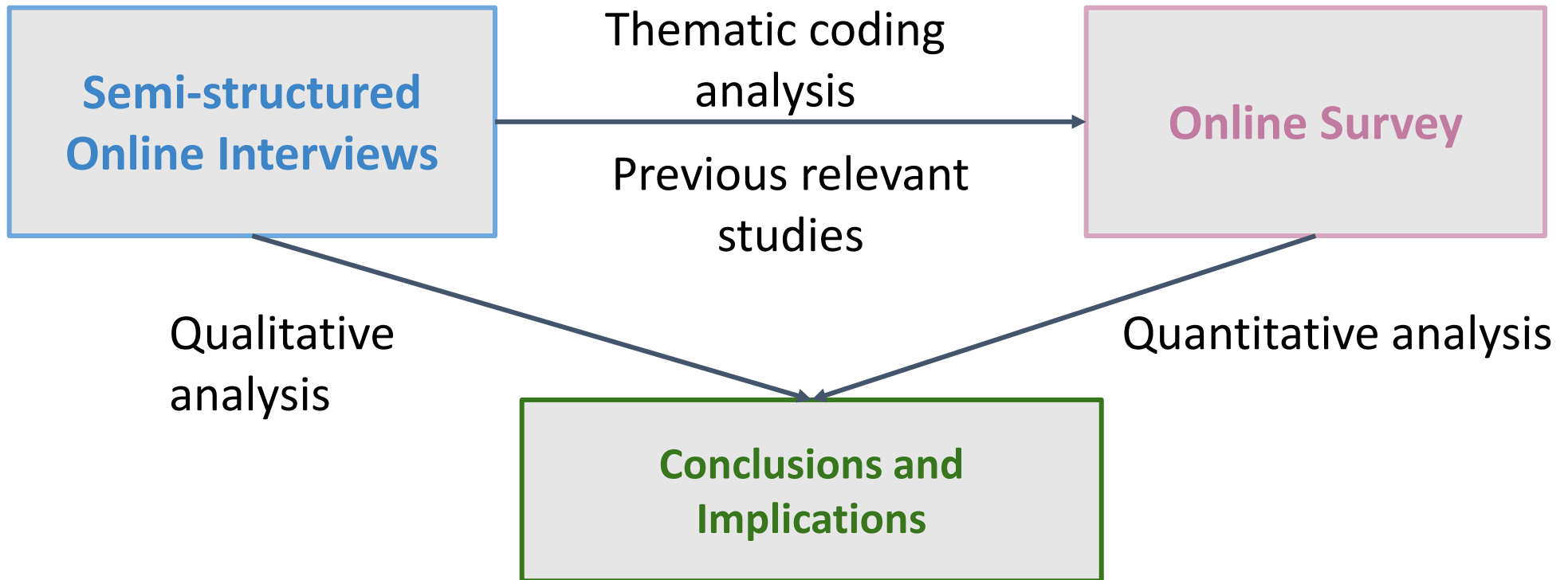
- **RQ1:** How do contributors **define** OSS for Social Good?
- **RQ2:** What **motivations** do contributors have to contribute to OSS for Social Good?
- **RQ3:** What factors do contributors consider to **select** an OSS for Social Good project?
- **RQ4:** What are the current **challenges** to work in OSS for Social Good?

Outline

- Motivation
- Challenges
- Research questions
- **Study design**
- **Results**
- **Implications**
- **Conclusions**

Study Design

Sequential mixed-methods study



Semi-Structured Interviews

- 438 OSS4SG projects on GitHub
 - **OVIO**: 7 social impact labels



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 - 14,256 contributors, 7500 valid
- Recruited 21* participants
 - Average OSS experience: 4.38 years
 - Average OSS4SG experience: 3.05 years
 - Coming from 11 different countries
- 45-55 minutes
 - 17 hours of audio data
 - Thematic coding analysis for survey design


| ID | Gender | SG Exp | OSS Exp | Location of Contribution | Project Domains |
|------|--------|--------|---------|--------------------------|--|
| P1 | W | 2 | 2 | Mexico | Crypto, Security |
| P2 | M | 1 | 1 | USA | Finance |
| P3 | M | 8 | 8 | Germany | Education, Healthcare, Disaster Tracking |
| P4 | W | 1 | 1 | UK | Charity, Domestic Violence |
| P5 | M | 1 | 3 | India | Environment |
| P6 | M | 0.5 | 10 | Turkey | COVID-19 Tracking |
| P7 | M | 0.5 | 0.5 | India | Education, Environment |
| P8 | M | 4 | 5.5 | Israel | Structurally-Safe Buildings |
| P9 | M | 8 | 8 | Australia | Healthcare, Education |
| P10 | W | 2 | 2 | India | Healthcare, Education |
| P11 | W | 0.5 | 0.5 | India | Education |
| P12 | M | 2 | 2 | USA | COVID-19 Tracking |
| P13 | M | 2 | 6 | USA | Education, Non-profit Tools |
| P14 | NB | 8 | 8 | Germany | Anti-Gentrification, Safe Restrooms |
| P15 | M | 10 | 10 | Spain | eGovernment, Civil Participation |
| P16 | M | 0.5 | 0.5 | India | Healthcare |
| P17 | M | 2 | 2 | India | Education |
| P18 | M | 1.5 | 1.5 | Romania | Local Administration |
| P19 | M | 0.5 | 1 | India | Healthcare |
| P20 | M | 5 | 15 | Canada | Management for Government and Charity |
| P21* | M | 5 | 5 | USA | Healthcare |

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Survey: Participant Recruitment

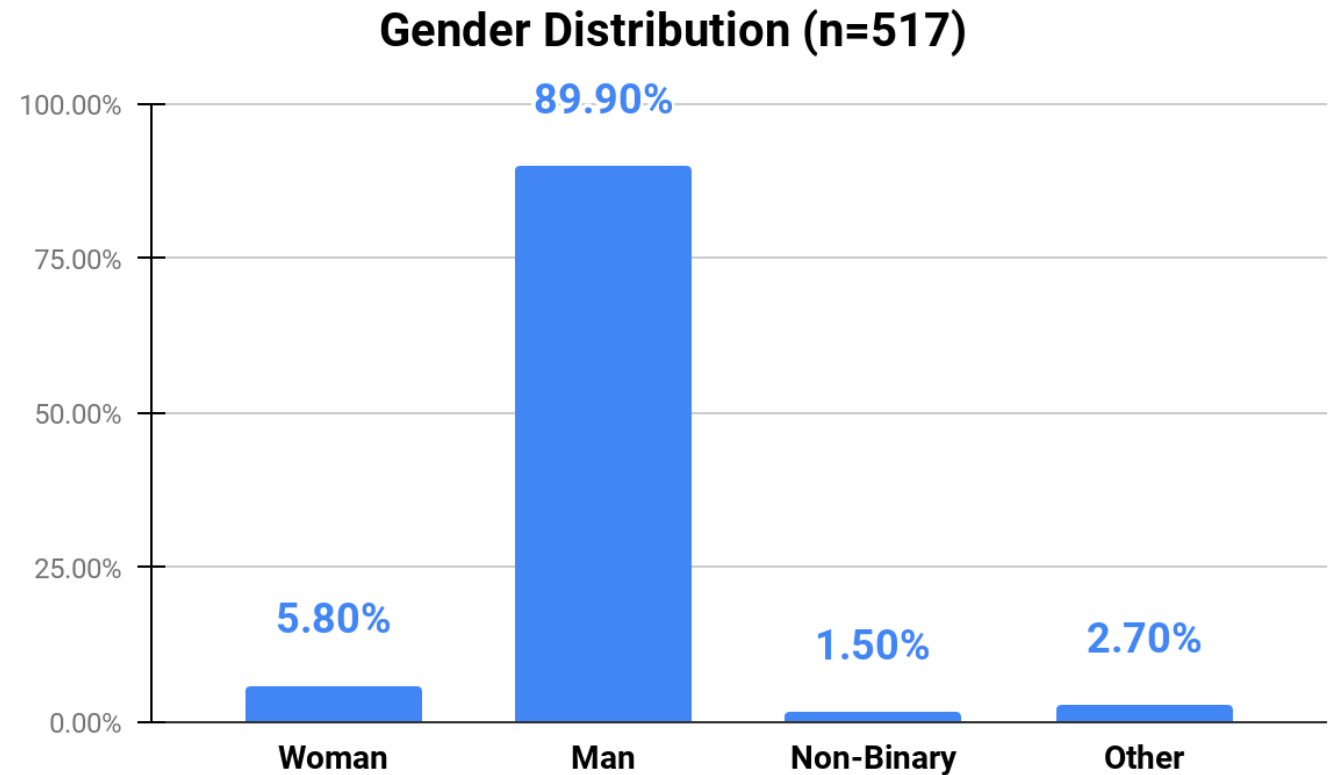
- 438 OSS4SG projects  **Same set of projects included in online interviews**
 - *OVIO*
 - *Digital Public Goods*
 - 14,256 contributors, 7500 valid
- 642 OSS projects
 - Randomly selected from GitHub
 - 17,978 contributors, 9409 valid

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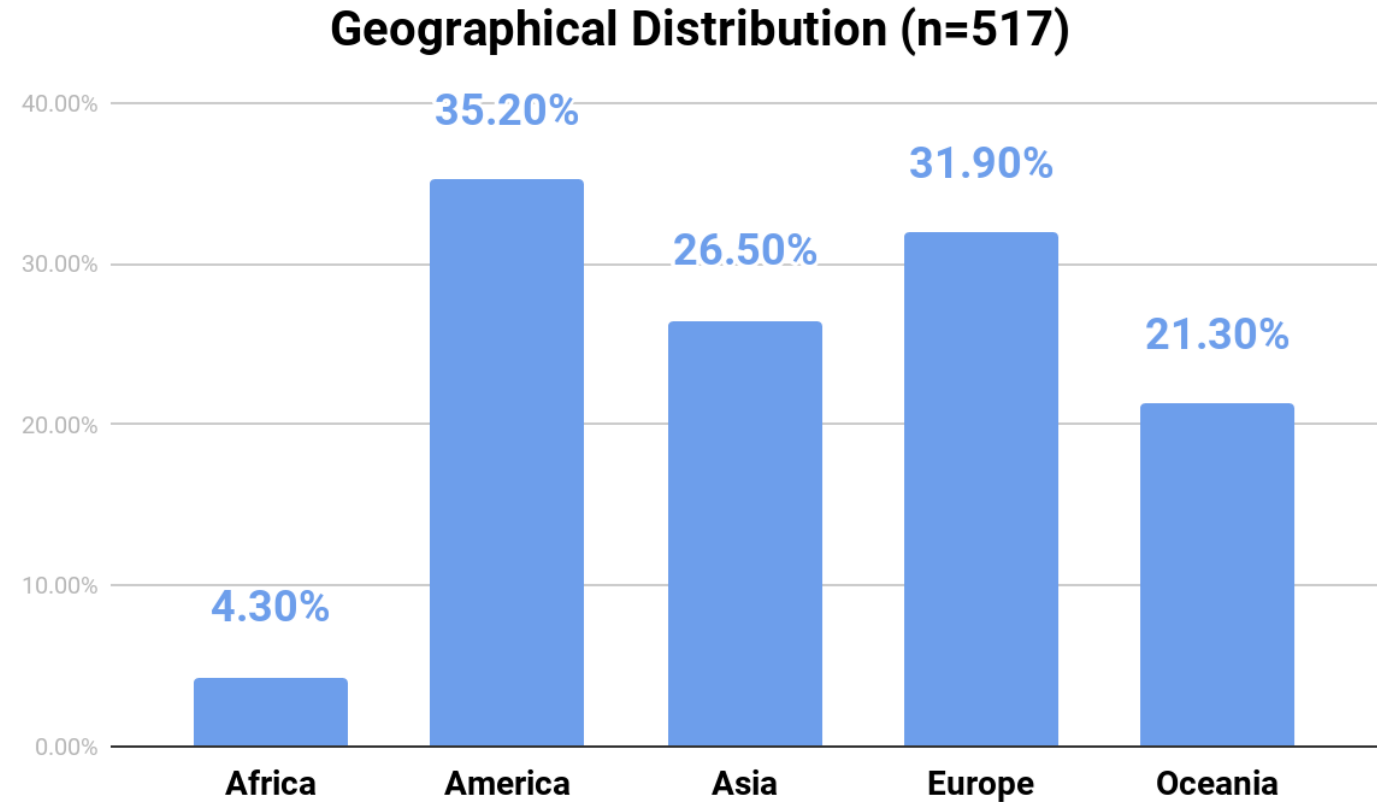
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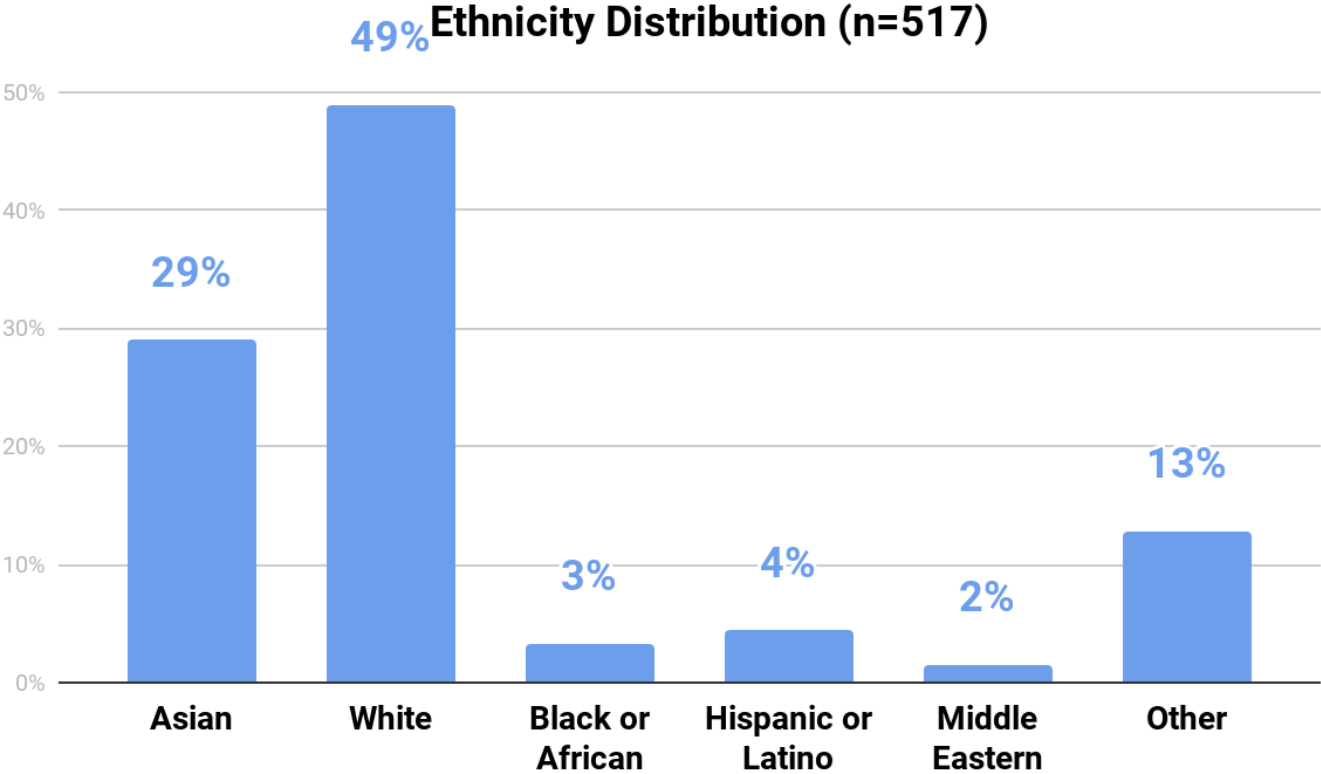
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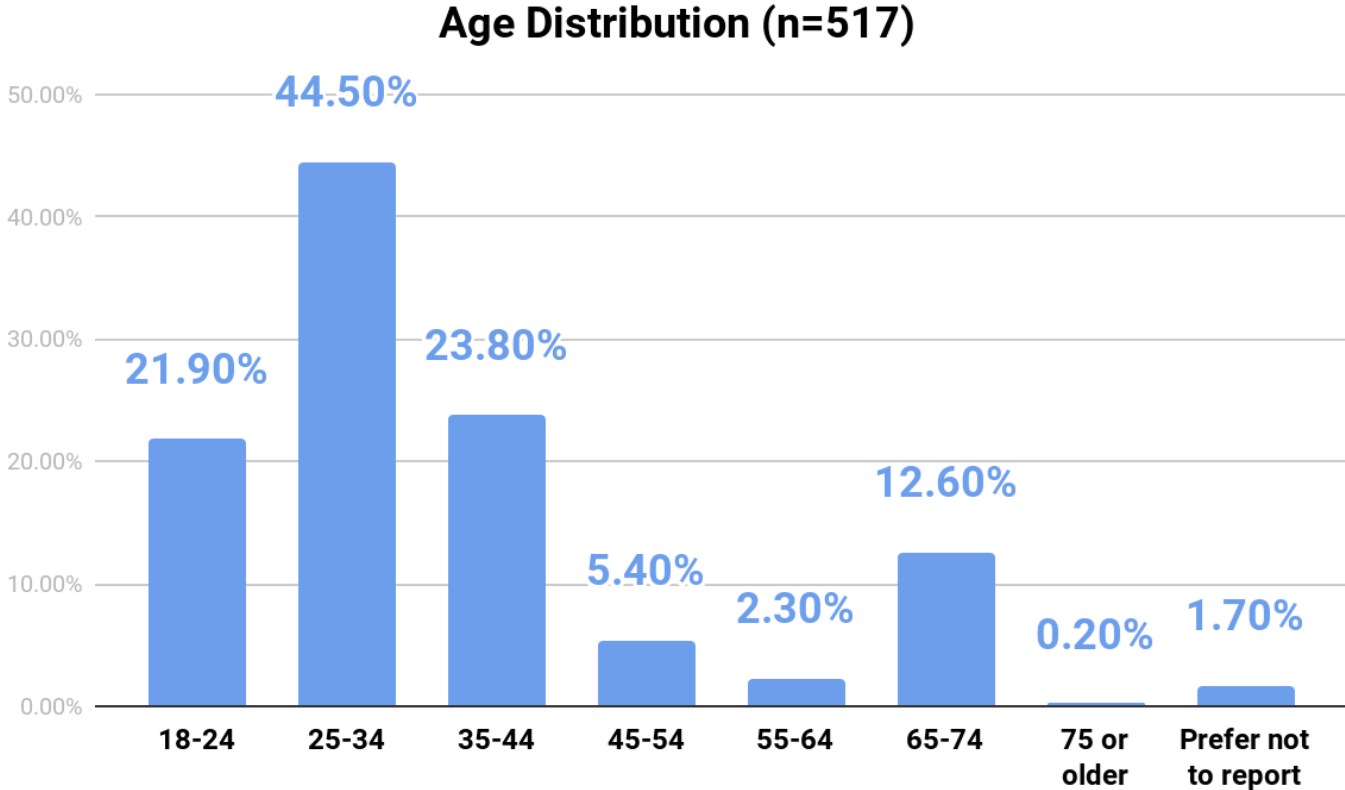
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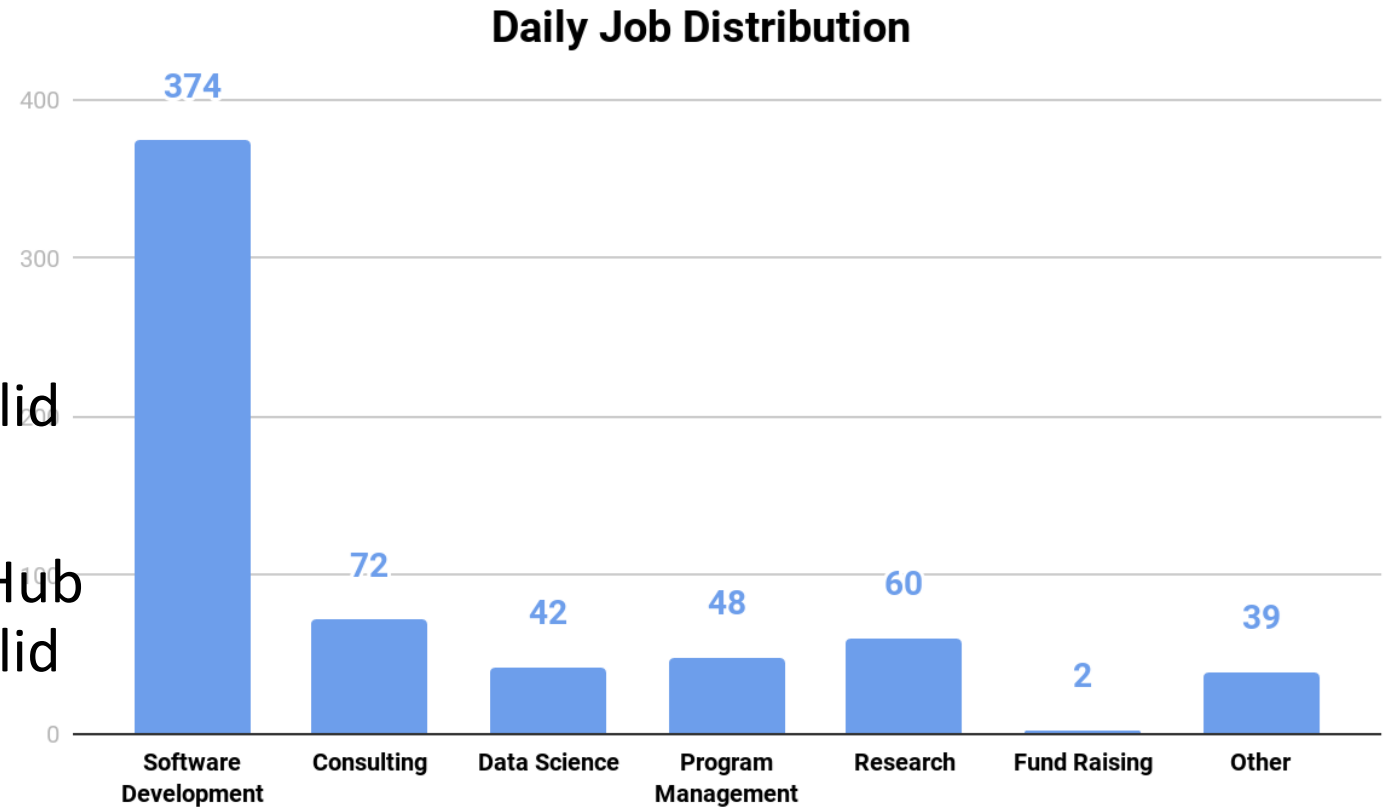
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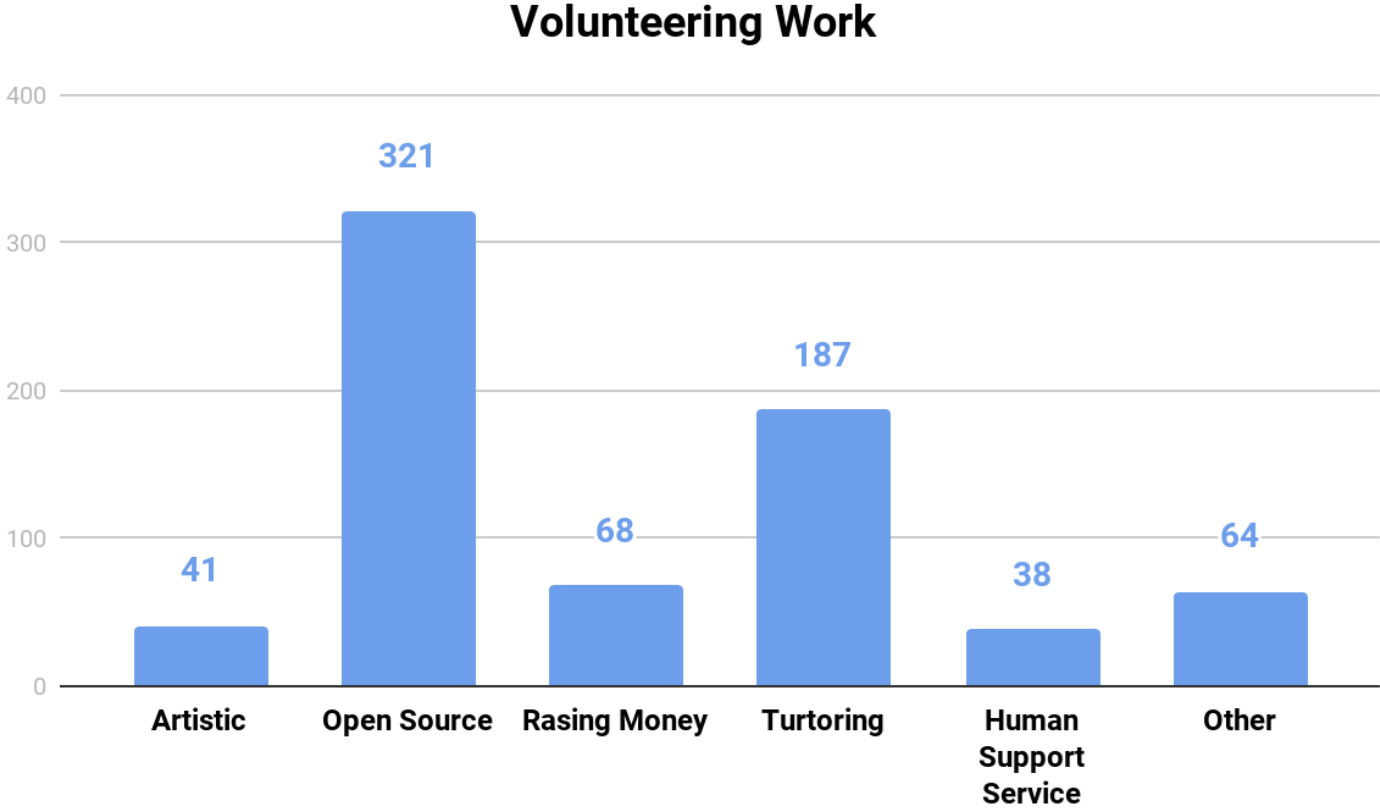
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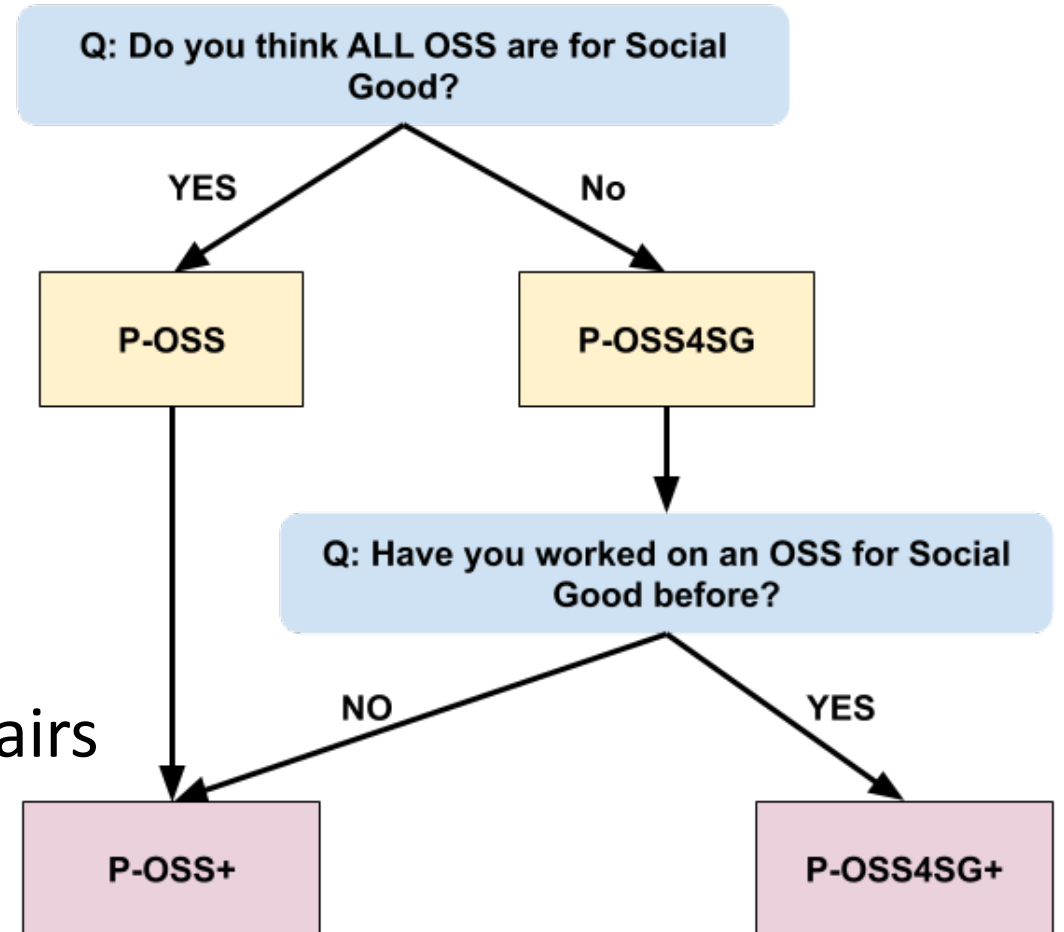
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- Grouping participants into four sets, two pairs
 - P-OSS vs. P-OSS4SG
 - P-OSS+ vs. P-OSS4SG+
 - Actual OSS4SG experience



RQ1: Developers' Definition of OSS4SG (OSS4SG ?= OSS)

- **Interview highlights**

- **ALL OSS are for Social Good (OSS4SG == OSS) (3/20)**

- *“I think the fact that the project is open source and people can contribute their knowledge and can use it as they are required by the license, there's a social benefit that everyone can use from the project itself.”*
- *“I think almost all projects should come into social good because some way or another, you never know what the bigger project is. So I may be using another open source software for my project, my project being something for kids or for education or for some other social purposes, but the open source project I am working on may be just a tech-based project.”*

RQ1: Developers' Definition of OSS4SG (OSS4SG ?= OSS)

- **Interview highlights**

- **ALL OSS are for Social Good (OSS4SG==OSS) (3/20)**

- **OSS4SG != OSS (17/20)**

- The project targets people or communities that **need help**

- *"It's just for the software that actually makes a difference on the access or on the usability of people who needs some help."*

- The project aims to **solve some societal issues** or **provide social benefits**:

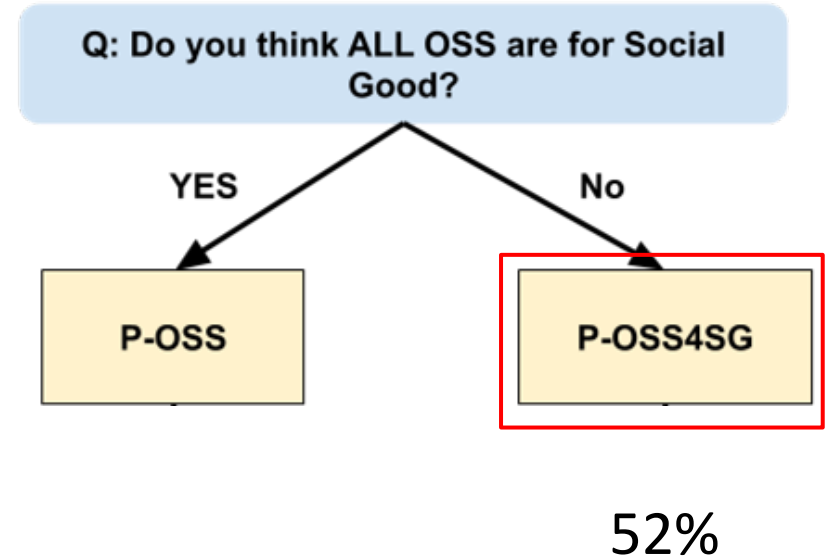
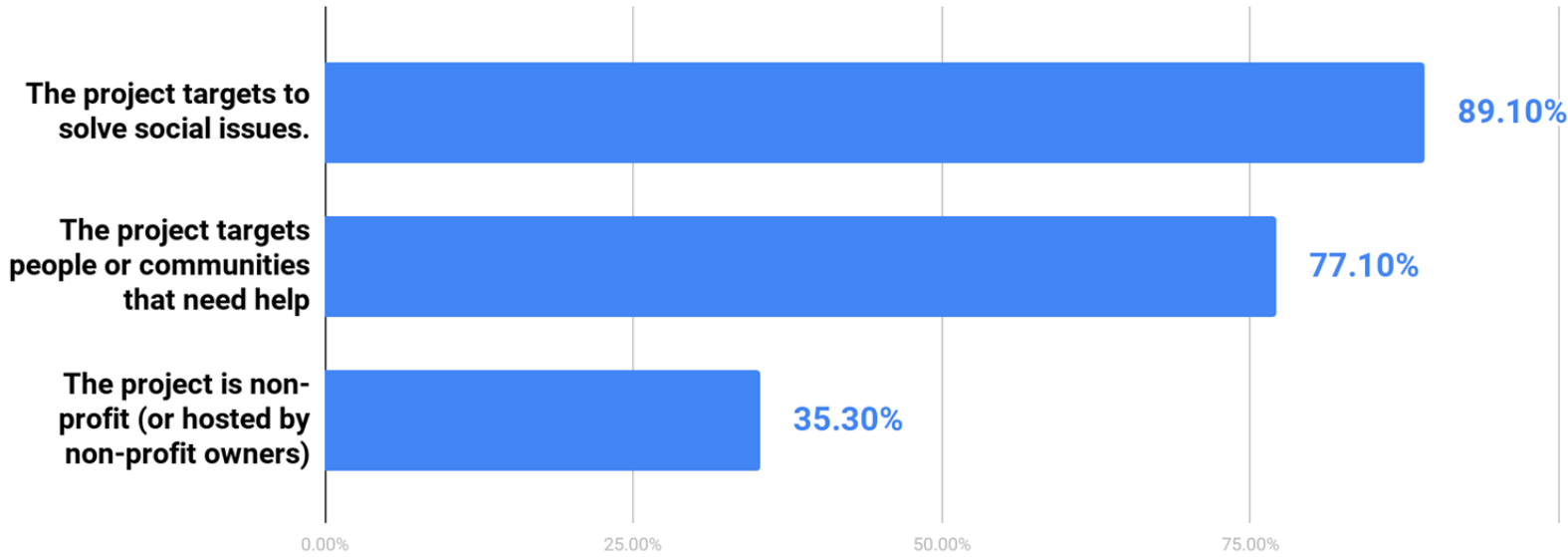
- *"If we are talking about the social good term, it comes with any project or any initiative that is, like, that aims to provide any help to the social projects."*

- The project is **non-profit** (or hosted by non-profit owners):

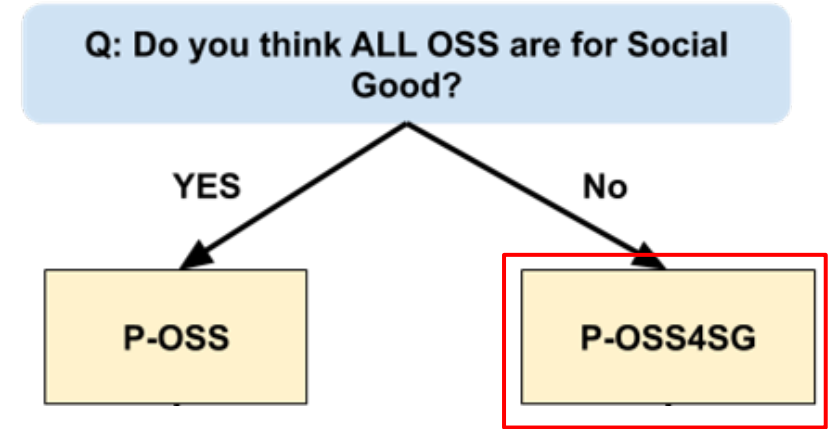
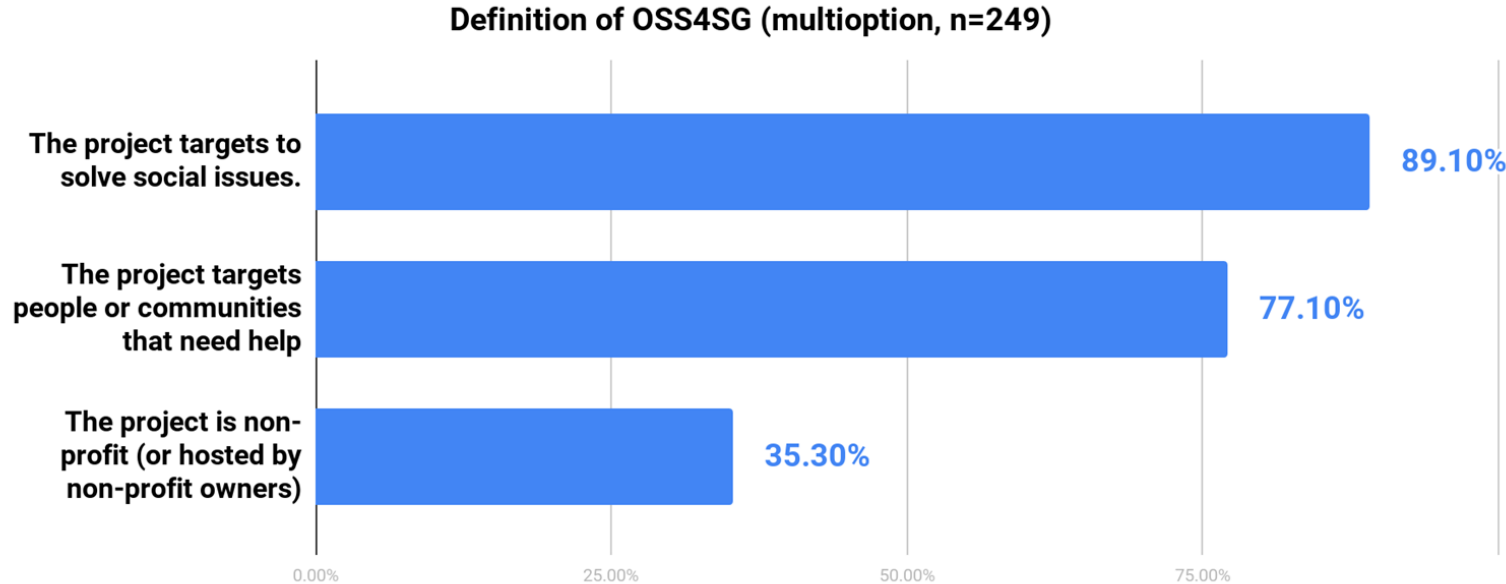
- *"The goal is the software itself, not necessarily profiting off the software."*

RQ1: Developers' Definition of OSS4SG

Definition of OSS4SG (multioption, n=249)



RQ1: Developers' Definition of OSS4SG



OSS4SG are open source software projects where the outcome distinctly targets a community of people to overcome a societal issue.

RQ2: Motivations for OSS4SG contributors

- **Interview highlights**

- **To help those in need (13/20)**

- *“I’m so much more motivated to build products that I know have a good outcome for a group of people that is generally underserved”*

- **To become a better programmer (10/20)**

- *“when I contribute to that, it can definitely give me more experience.”*

- **To have an impact on society (8/20)**

- *“So, I think the main reason is because I want to make a difference on my life... **make a fingerprint on the world.**”*

- **For emotional fulfillment (7/20)**

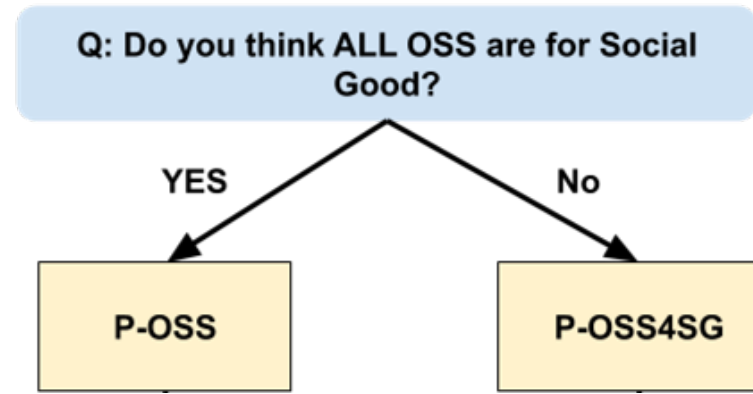
- *“It gives a mental satisfaction that I’m working towards something good”*

- **To give back as I received (5/20)**

- *“I also feel like however much you take from something, you should give back.”*

RQ2: Motivations

- Survey Results

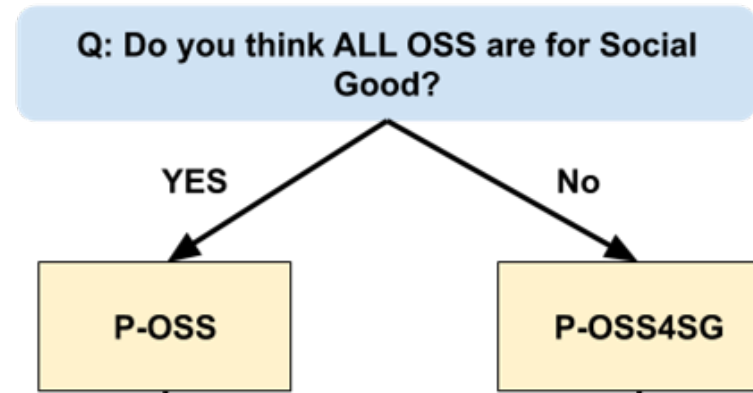


| Motivation | P-OSS4SG (n=222) | P-OSS (n=198) | Delta (P-OSS4SG - P-OSS) |
|---|---------------------|------------------|-----------------------------|
| I want to help the target users. (M1) | ████████ 69.4% | ████████ 65.7% | 3.7% |
| I want to give back. (M2) | ████████ 66.2% | ████████ 63.6% | 2.6% |
| I want to have an impact on society. (M3) | ████████ 64.4% | ████████ 60.1% | 4.3% |
| I want to help solve a societal issue. (M4) | ████████ 63.5% | ████████ 54.0% | 9.5% ** |
| It's my hobby. (M5) | ████████ 63.5% | ████████ 70.7% | -7.2% |
| I can learn or improve technology skills. (M6) | ████████ 53.1% | ████████ 72.7% | -19.6% *** |
| I want to help other contributors in the team. (M7) | ████████ 51.8% | ████████ 62.6% | -10.8% |
| It's my job. (M8) | ████████ 51.8% | ████████ 53.0% | -1.2% |
| It helps me to build my portfolio and reputation for my career. (M9) | ████████ 39.2% | ████████ 53.5% | -14.3% * |
| I need to improve this project for my work or school studies. (M10) | ████████ 29.3% | ████████ 39.9% | -10.6% *** |
| I want to meet new people. (M11) | ███ 17.6% | ████ 30.3% | -12.7% ** |
| My organization/boss encourages me to work on this project. (M12) | ███ 15.3% | ████ 21.2% | -5.9% |
| I want to get paid. (M13) | ███ 12.6% | ████ 13.6% | -1.0% |

Wilcoxon rank sum test significance codes: '***' $p < 0.001$, '**' $p < 0.01$, '*' $p < 0.05$

RQ2: Motivations

- Survey Results



| Motivation | P-OSS4SG (n=222) | P-OSS (n=198) | Delta (P-OSS4SG - P-OSS) |
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| I want to have an impact on society. (M3) | 64.4% | 60.1% | 4.3% |
| I want to help solve a societal issue. (M4) | 63.5% | 54.0% | 9.5% ** |
| It's my hobby. (M5) | 63.5% | 70.7% | -7.2% |
| I can learn or improve technology skills. (M6) | 53.1% | 72.7% | -19.6% *** |
| I want to help other contributors in the team. (M7) | 51.8% | 62.6% | -10.8% |
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RQ3: Factors of Evaluation and Searching Strategies

- **Interview highlights**

- **Owners of projects**

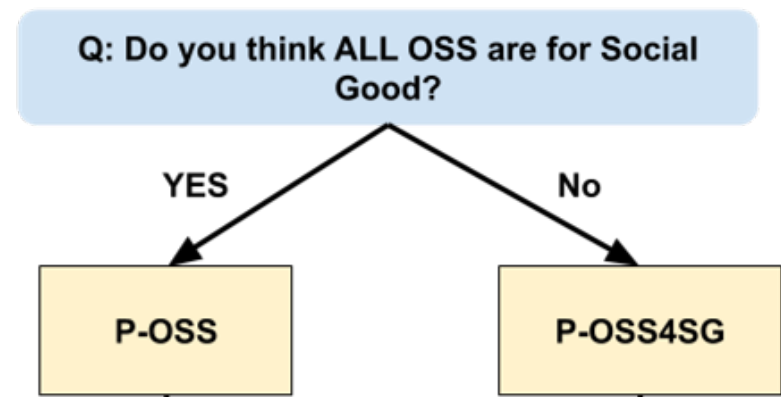
- *“If it's even a charity organization I go and look at who their sponsors are. And if it's a government I'm already like, no, it's not gonna happen. A political party maybe. But government is too far for me.”*

- **Searching for a project**

- *“I can go to like a underground, political event every night and like meet activist, tech people all the time. It's like I can just talk to people.”*
- *“I went to view some of the large releases that they (owners) made...and I checked through their websites also.”*
- *“A friend talk about that or that other project, and you just have a feeling, hey, maybe find you to work on this.”*
- *“I was reading about Coronavirus and tracking the spread of it, and found that there are no mobile apps that provide this ability.”*

RQ3: Factors of Evaluation

- Survey Results



| Factors to Consider When Selecting a Project | P-OSS4SG (n=226) | P-OSS (n=202) | Delta (P-OSS4SG - P-OSS) |
|--|---------------------|------------------|-----------------------------|
| I personally respect/care about the issue this project is trying to solve. (F1) | ████████ 83.6% | ████████ 75.7% | 7.9% |
| I like the idea of this project. (F2) | ████████ 83.2% | ████████ 78.2% | 5.0% |
| This project is active. (F3) | ████████ 74.3% | ████████ 72.3% | 2.0% |
| The goal of this project meets some form of needs I care about. (F4) | ████████ 73.0% | ████████ 67.3% | 5.7% |
| This project is welcoming. (F5) | ████████ 67.7% | ████████ 64.3% | 3.4% |
| I fully understand the goal and value of this project. (F6) | ████████ 65.9% | ████████ 65.3% | 0.6% |
| I trust the owner/organizer of this project. (F7) | ████████ 63.5% | ██████ 42.1% | 21.4% *** |
| I feel confident in my skills to help with this project. (F8) | ████████ 62.4% | ████████ 65.8% | -3.4% |
| This project is well-maintained. (F9) | ████████ 57.5% | ████████ 64.8% | -7.3% |
| I can learn some new skills or enhance my skills in this project. (F10) | ██████ 43.8% | ████████ 62.4% | -18.6% *** |
| This project targets a lot of users. (F11) | ███ 24.8% | ███ 27.7% | -2.9% |
| This project has a diverse contributor team (e.g., gender, race, geography). (F12) | ███ 16.4% | ███ 18.3% | -1.9% |
| Someone else in my community is also working on this project. (F13) | ███ 15.9% | ███ 16.3% | -0.4% |
| This project is popular in the community. (F14) | ███ 15.5% | ███ 27.2% | -11.7% * |

Wilcoxon rank sum test significance codes: '***' $p < 0.001$, '**' $p < 0.01$, '*' $p < 0.05$

RQ3: Scale of Impact

- **Survey Results**

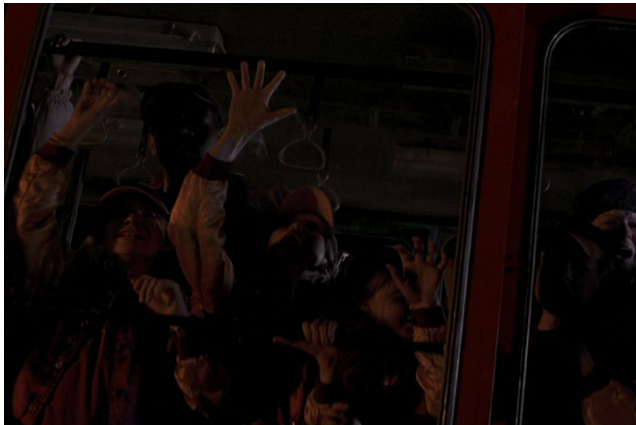
“Mary Jane, Spiderman, and the Trolley Problem” for Open Source Contributors:
What will you choose to contribute to?



RQ3: Scale of Impact

- **Survey Results**

“Mary Jane, Spiderman, and the Trolley Problem” for Open Source Contributors:
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RQ3: Scale of Impact

- **Survey Results**

“Mary Jane, Spiderman, and the Trolley Problem” for Open Source Contributors:
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RQ3: Scale of Impact

- **Survey Results: All participants**

“Mary Jane, Spiderman, and the Trolley Problem” for Open Source Contributors:

What will you choose to contribute to?

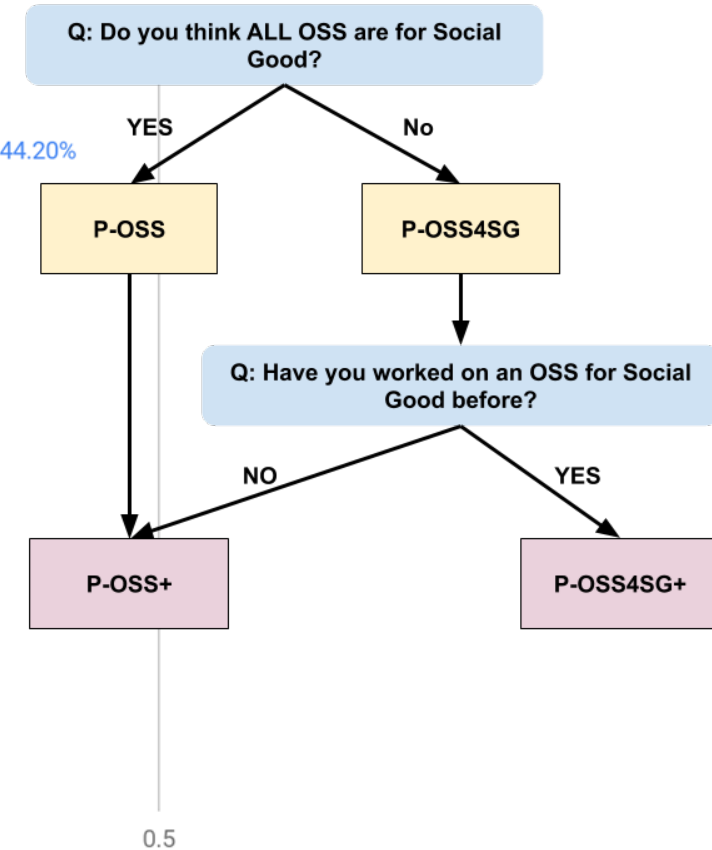
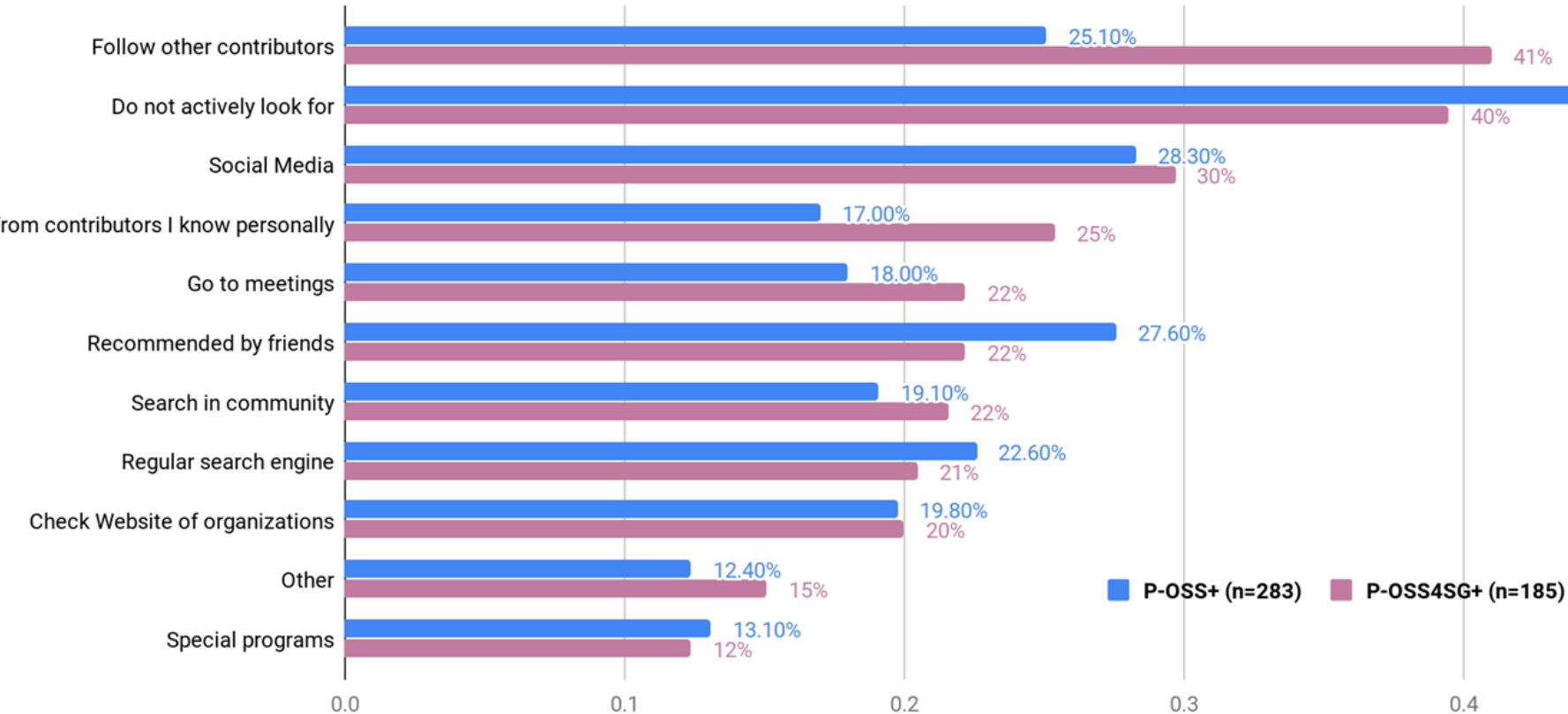
- Spatial Proximity
- Temporal Proximity
- Social Proximity

| Project Selection Based on Scale of Impact | Percentage (n=404) |
|---|--------------------|
| SPATIAL PROXIMITY | |
| A: A project that is needed globally (e.g., tracking pandemic issues like COVID19) | ██████████ 65.8% |
| B: A project that is needed only in my local area (e.g., tracking local health issue) | ██████ 34.2% |
| TEMPORAL PROXIMITY | |
| A: A project that is beneficial in the long term (e.g., monitor global warming) | ██████████ 57.7% |
| B: A project that is beneficial now (e.g., monitor a recent flood disaster) | ██████ 42.3% |
| SOCIAL PROXIMITY | |
| A: A project that a stranger needs (e.g., monitoring system for a health issue that does not affect my family) | ██████ 31.9% |
| B: A project that someone I know personally needs (e.g., diabetes tracker my family, friend or myself can use) | ██████████ 68.1% |

RQ3: Searching strategies

- Survey Results

Channels for Project Searching



RQ4: Challenges in OSS4SG

- **Interview highlights**

- **Hard to find a OSS4SG project**

- *“It is difficult to know where the projects are. Where the communities are. And getting involved in it. There are many, many, many developers that might want to contribute, but they never get, you know, an announce or publication, a post, something.”*

- **Lack of stable funding**

- *“I honestly think the hardest thing about working on social good is very frequently they're funded by charities, so it's very hard to get people's full focus on it. Like, paid full focus on it.”*

- **Communication with people from different backgrounds**

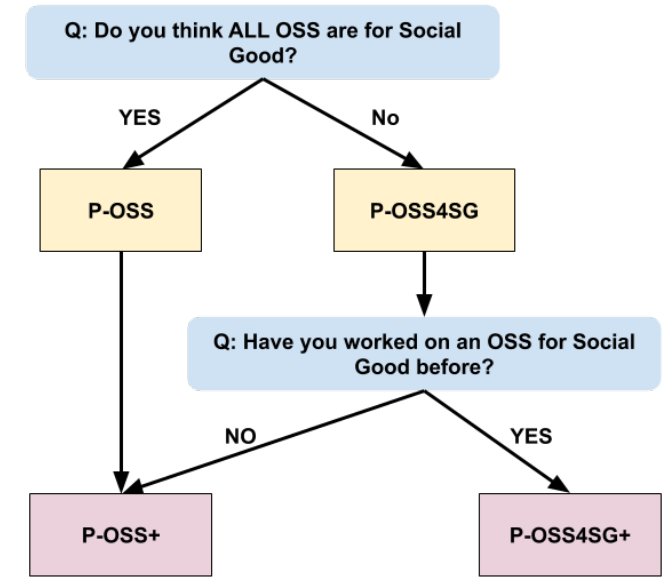
- *“In a social good project, we would also have engineers and designers, so it'll take a lot of time to come to a conclusion because there are so many different skill perspectives on the table.”*

- **Lack of OSS concept**

- *“For developers maybe it's quite common, but for normal people, it's not familiar with that concept [of open source], like that you can contribute something back and that is free, so you like blame the developer for error or something”*

RQ4: Challenges in OSS4SG

- Survey Results

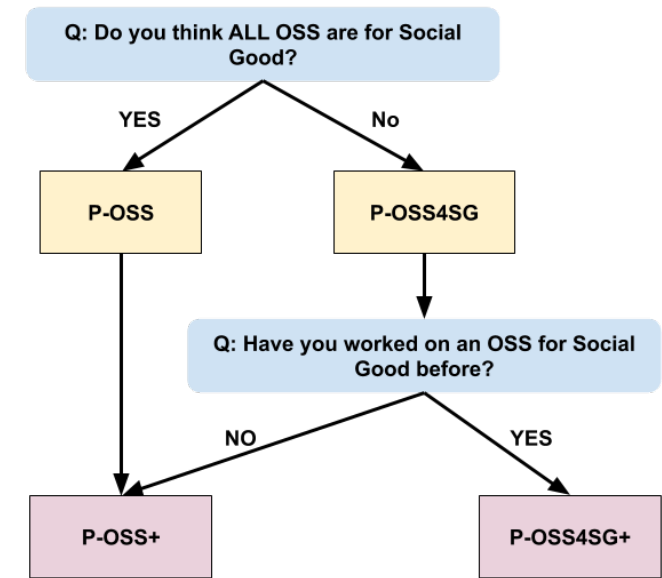


| Challenges | P-OSS4SG+ (n=153) | P-OSS+ (n=228) | Delta (P-OSS4SG+ - P-OSS+) |
|---|----------------------|-------------------|-------------------------------|
| It is hard for newcomers to understand how to contribute to the project. (C1) | 69.9% | 64.5% | 4.5% |
| It is hard to understand what features my users need. (C2) | 53.6% | 49.1% | 4.5% |
| Not knowing where to find good projects to work on. (C3) | 49.7% | 36.8% | 12.9% |
| Needing more money to work on a project. (C4) | 49.0% | 43.0% | 6.0% |
| Not understanding the direction of a project. (C5) | 41.8% | 34.2% | 7.6% |
| Other contributors losing sight of direction of a project. (C6) | 32.0% | 35.5% | -3.5% |
| Working with people who do not understand open source. (C7) | 32.0% | 33.8% | -1.8% |
| The project is over-engineered. (C8) | 24.8% | 24.6% | 0.2% |
| Stakeholders are unreasonable on feature requests. (C9) | 22.2% | 29.4% | -7.2% ** |
| Too much time is spent on documentation in this projects. (C10) | 14.4% | 21.1% | -6.7% * |

Wilcoxon rank sum test significance codes: '***' $p < 0.001$, '**' $p < 0.01$, '*' $p < 0.05$

RQ4: Challenges in OSS4SG

- Survey Results



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Insights from P21

- *Technical advisor*
 - No OSS programming experience
 - Profession: Pharmacy
 - Years of experience on collaborating with local government and software development teams
- Insights
 - **Special regulations may apply**
 - *“It takes a long time to set up the global communities around the software...The biggest challenge is to get a political consensus in the given countries that this is what we are going to do and formalize it and making sure that you have national level consensus and a plan, commitment”*
 - **Need a model to convert SG projects to open source**
 - *“So what we have been looking at as a model is [elided software name], or the open source application for district health information system. Because I think they have done a very good job in regards to both publishing the software, but also, creating a community around it that, of course, massively increases sustainability.”*

What can we do?

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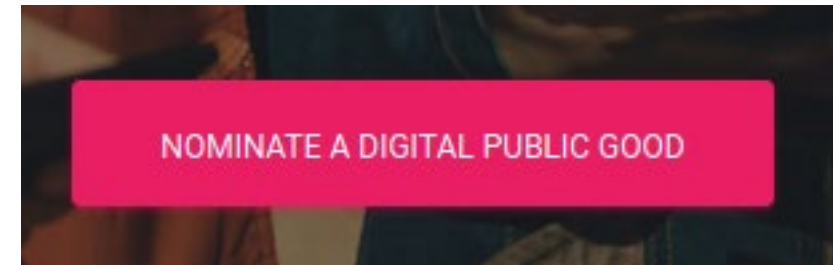
Implications

- Match contributors to OSS4SG projects
 - For OSS community: highlight OSS4SG projects
 - Instrumenting badges and labels: targeted users and social issues



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- Protect safety and privacy in OSS4SG
 - Training and reporting structures: sensitive societal issues, marginalized populations of users
 - Signals to potentially risky situations
 - Special regulations to protect data privacy: non-traditional entities (gov, charity)
 - Equipped to resolve potentially harmful outcomes from violations of data privacy

Follow-up study

- **OSS4SG** Pull Requests submitted *by students* are **13%** more likely to **be accepted** than Non-SG
- We checked all **1.9 million** Pull Requests from these **443** GitHub Projects, **1.4 million** Accepted Pull Requests
- We found **no significant difference** between the acceptance rates of Non-SG and SG projects in general ($p = 0.23$)

A Four-Year Study of Student Contributions to OSS vs. OSS4SG with a Lightweight Intervention

Zihan Fang
zihan.fang@vanderbilt.edu
Vanderbilt University
USA

Denae Ford
denae@microsoft.com
Microsoft Research
USA

Madeline Endres
endremad@umich.edu
University of Michigan
USA

Westley Weimer
weimerw@umich.edu
University of Michigan
USA

Yu Huang
yu.huang@vanderbilt.edu
Vanderbilt University
USA

Thomas Zimmermann
tzimmer@microsoft.com
Microsoft Research
USA

Kevin Leach
kevin.leach@vanderbilt.edu
Vanderbilt University
USA

Table 2: Pull Request Acceptance Rate on GitHub

| PRs | Non-SG | OSS4SG |
|----------------------|--------|--------|
| Student-Specific | 40% | 53% |
| Non-Student-Specific | 71% | 72% |